Graphic Communications (Minor)

This fifteen-credit hour minor develops competencies in selecting and applying graphic techniques in both professional and avocational areas, provides in-depth study and authentic activities in visual science, and enriches visual perception and critical thought in graphic areas. Minor programs are individually designed to meet the needs of the student and to complement their major.

Admissions

Students may declare their intention to complete the Graphic Communication minor by consulting with the contact person listed below.

Certification

The person listed below will certify the minor prior to graduation. The minor must be completed no later than the semester in which the student expects to graduate from his or her degree program. Information about adding a minor is available on the Student Services Center website (https://studentservices.ncsu.edu/your-degree/coda-home/add-a-minor/). Certification should be completed no later than during the registration period for the student's final semester at NC State.

Contact Person

John Parks Newby

510-C Poe Hall 919.515.1065 jpnewby@ncsu.edu

SIS Code: 13GCM

Plan Requirements

- Complete 15 hours of course work in Graphic Communications.
- A minimum grade of 'C' (2.0) or better must be achieved in each course counting towards the minor.
- Students who have transfer credit from another institution that they
 believe is equivalent to GC 120 Foundations of Graphics should
 consult the contact person listed below for approval and inclusion in
 the minor.

Code	Title	Hours
Required Courses		
GC 120	Foundations of Graphics	3
or TDE 220	Civil Engineering Graphics	
Elective Course	s	
Select four of the	e following:	12
GC 250	Architectural Graphic Communications	
GC 320	3D Spatial Relations	
GC 330	Basic Technical Animation	
GC 340	Concepts of Website Development	
GC 350	Applied CAD/D and Geometric Controls	
GC 420	Visual Thinking	
GC 450	Advanced Graphics Usage with CAD	
GC 498	Independent Study in Graphic Communications	3

Total Hour	s 15
TDE 261	Digital Media Education
TDE 230	Scientific and Technical Visualization
TDE 205	Desktop Publishing and Imaging Technology