Music Technology (BS): Electronics & Circuits Concentration

The undergraduate major in Music Technology is an interdisciplinary program that provides a foundation of theoretical and practical skills in music and electrical and computer engineering to prepare students to design, develop, and implement advanced music technologies. In addition to a variety of supporting courses, it has three primary components: a musicianship core (29 hours including applied and ensemble study); an engineering core (26 hours including calculus and physics); and a music technology core (18 hours). All students will complete a two-semester senior design project.

Students pursuing the Electronics and Circuits concentration will take an additional 10 hours of engineering courses focusing on the design of electronic systems.

Plan Requirements

Code	Title	Hours	Counts towards
Musicianship Co	ore		
MUS 103	Theory and Musicianship I	3	
MUS 104	Theory and Musicianship Lab I	1	
MUS 107	Keyboard Skills I	1	
MUS 153	Theory and Musicianship II	3	
MUS 154	Theory and Musicianship Lab II	1	
MUS 200	Understanding Music: Global Perspectives	3	
MUS 203	Music Theory II	3	
MUS 204	Aural Skills II	1	
MUS 207	Class Piano II	1	
MUS 253	Theory and Musicianship IV	3	
MUS 254	Theory and Musicianship Lab IV	1	
Applied Study			
MUS 193	Applied Music Lessons I (2 Semesters)	2	
MUS 293	Applied Music Lessons II (2 Semesters)	2	
Ensemble Study			
Four Semesters of ensemble from:	of approved	4	
MUS 112	Tenor-Bass Choir		

MUS 113	Women's Choir			
MUS 115	State Chorale			
MUS 121	Raleigh Civic Symphony			
MUS 122	Raleigh Civic Chamber Orchestra			
MUS 134	Wind Ensemble			
MUS 135	Symphonic Band			
MUS 142	Jazz Lab Band			
MUS 144	Jazz Orchestra			
Additional Study	y			
MUS 240	Introduction to the Music Industry		3	
EMA 110	Introduction to Arts Entrepreneurship		3	
D 100	Design Inquiry I: Methods and Processes		3	
Math and Science	ce			
MA 141	Calculus I		4	
MA 241	Calculus II		4	
PY 205 & PY 206	Physics for Engineers and Scientists I and Physics for Engineers and Scientists I Laboratory		4	
PY 208 & PY 209	Physics for Engineers and Scientists II and Physics for Engineers and Scientists II Laboratory		4	
Electrical & Con Engineering Con	Electrical & Computer			
ECE 109	Introduction to Computer Systems		3	
ECE 200	Introduction to Signals, Circuits and Systems		4	
ECE 209	Computer Systems Programming		3	
Music Technolo	Music Technology Core			
MUT 303	Introduction to Audio Technology I		3	
MUT 304	Introduction to Audio Technology II		3	

3

MUT 315

Music Acoustics &

	Psychoacoustics		
MUT 403	Music Recording	3	
NUT 404	& Mixing		
MUT 431	Music Technology I	3	
MUT 432	Music Technology II	3	
Capstone			
MUT 461	Music	3	
	Technology Senior Project I		
MUT 462	Music Technology	3	
	Senior Project II		
Electronics and	Circuits		
Concentration			
ECE 211	Electric Circuits	4	
ECE 302	Microelectronics	4	
ECE 403	Electronics	3	
GEP Courses	Engineering		
ENG 101	Academic Writing	4	
2110 101	and Research	7	
GEP Humanities	(http://	6	
catalog.ncsu.edu	-		
gep-category-req	uirements/gep-		
humanities/) GEP Social Scien	acos (http://	6	
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social-sciences/)			
GEP Additional B	` '	3	
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GEP Health and	,	2	
Studies (http://ca	talog.ncsu.edu/		
undergraduate/ge	ep-category-		
requirements/gep studies/)	o-health-exercise-		
GEP U.S. Diversi	ity (http://		
catalog.ncsu.edu			
gep-category-req	uirements/gep-us-		
diversity/)			
GEP Global Knov	• .		
catalog.ncsu.edu gep-category-req			
global-knowledge	•		
Total Hours	<u> </u>	120	
First Year			
Fall Semester			Hours
MUS 103	Theory and Mu	usicianship I	3
MUS 104	Theory and Mu	usicianship Lab I	1
MUS 107	Keyboard Skill	s I	1
MUS 193	Applied Music	Lessons I	1

Approved Ensemble	1	1
MA 141	Calculus I ¹	4
ENG 101	Academic Writing and Research	4
	rcise Studies (http://catalog.ncsu.edu/ ategory-requirements/gep-health-exercise-	1
	Hours	16
Spring Semester		
MUS 153	Theory and Musicianship II	3
MUS 154	Theory and Musicianship Lab II	1
MUS 207	Class Piano II	1
MUS 193	Applied Music Lessons I	1
Approved Ensemble		1
MA 241	Calculus II	4
PY 205 & PY 206	Physics for Engineers and Scientists I and Physics for Engineers and Scientists I Laboratory ¹	4
ECE 109	Introduction to Computer Systems ¹	3
	Hours	18
Second Year		
Fall Semester		
MUS 203	Music Theory II	3
MUS 204	Aural Skills II	1
MUS 293	Applied Music Lessons II	1
Approved Ensemble		1
PY 208	Physics for Engineers and Scientists II	4
& PY 209	and Physics for Engineers and Scientists II Laboratory 1	4
ECE 209	Computer Systems Programming ¹	3
MUT 303	Introduction to Audio Technology I	3
	Hours	16
Spring Semester		
MUS 200	Understanding Music: Global Perspectives	3
MUS 253	Theory and Musicianship IV	3
MUS 254	Theory and Musicianship Lab IV	1
MUS 293	Applied Music Lessons II	1
ECE 200	Introduction to Signals, Circuits and	4
200	Systems ²	
MUT 304	Introduction to Audio Technology II	3
D 100	Design Inquiry I: Methods and Processes	3
	Hours	18
Third Year		
Fall Semester		
MUS 240	Introduction to the Music Industry	3
Approved Ensemble	,	1
ECE 211	Electric Circuits ²	4
MUT 403	Music Recording & Mixing	3
MUT 431	Music Technology I	3
	rcise Studies (http://catalog.ncsu.edu/	1
	ategory-requirements/gep-health-exercise-	,
,	Hours	15
		. •

Spring Semester

	Total Hours	120
	Hours	12
category-requirem		
0 , ,	t (http://catalog.ncsu.edu/undergraduate/gep-	3
GEP Requirement category-requirem	t (http://catalog.ncsu.edu/undergraduate/gep- ents/)	3
MUT 315	Music Acoustics & Psychoacoustics	3
MUT 462	Music Technology Senior Project II	3
Spring Semester		
	Hours	12
category-requirem	t (http://catalog.ncsu.edu/undergraduate/gep- eents/)	3
category-requirem	,	3
ECE 403	Electronics Engineering	3
MUT 461	Music Technology Senior Project I	3
Fall Semester		
Fourth Year		
	Hours	13
category-requirem		
	t (http://catalog.ncsu.edu/undergraduate/gep-	3
ECE 302	Microelectronics	4
MUT 432	Music Technology II	3
EMA 110	Introduction to Arts Entrepreneurship	3